

Project 3 Opening Title sequence outline:

Tools Techniques and concepts:

I will be using keyframing on the titles to make them come from off the screen to the position they will be shown then keyframed off the screen again. I will be layering the titles on top of each other fractal noise with the contrast set to 150 and brightness set to 13 in aftereffects on the typography. The fractal setting will be put to dynamic. Then in evolution options I will use the expression on random seed time\*10. Then I will add a displacement map to the text and set both options to luminance. I will set the displacement map to the DP layer and export. This will create the moving effect for the typography. I will be layering the typography on top of each other with the top using the filter gaussian blur set to 15% and the blend mode set to screen. I will also be using the ease ease mode on the keyframes to smoothen it out. For this project I am using aftereffects and premiere.

Pre-production

Production Company: Vitamin C

Production Company: AJ Productions

Filmmaker: Alex Heskett

Film Title: SUBDUE

Lead Cast: Amber Martos Bill Jones John Williams Stephanie Jackson

Supporting Cast: Ming Foster David Smith Neil Landers Allie Ann

Casting Director: Ethan Pentax

Music Composer: Yani

Costume Design: Allen Ryan

Associate Producers: Lana Jameson, Cindy Modby

Editors: Alex Heskett John King Liz Watson

Production Designer: Sam Taylor

Director of Photography: Brian Reynolds

Executive Producers: Matt Jefferson

Producer: Natalie Rose

Writers: John Jordan Mina Hartling Cindy Silverman

Director: Chase Jones

## Overview

I will be shooting all the footage myself

The typography font is titled popcorn from dafont.com

The music is titled Shordie Shordie type beat: Why do you do this (copyright free)

## Requirements

Communicating the definition of Subdue, fearlessness, lifestyle, and some contemporary effects.

The footage will be shot at 60 fps with the slow motion shot at 120.

The color grading is aimed to give a desaturated look using lumetri color, noise at 1%, Noise HLS auto lightness set to 12% speed set to 30%, and curves.